Unbiased Recommender Learning from Missing-Not-At-Random Implicit Feedback

Yuta Saito, Suguru Yaginuma, Yuta Nishino,

Hayato Sakata, and Kazuhide Nakata

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Introduction & Problem Setting

Objective of Recommendation

Recommend Relevant (R) Items to Each User!!!

example) Top-3 Recommendation

Ranking	Recommender A	Recommender B
1	R=1	R=0
2	R=1	R=1
3	R=1	R=0
9	R=0	R=1
10	R=0	R=1

Recommender A is better than Recommender B simply because **Recommender A** recommends

more relevant items

Ideal Loss function of Interest (Pointwise)

To maximize relevance, the following loss *should be* optimized

Definition) Ideal Pointwise Loss Function

$$\mathcal{L}_{ideal}^{point}(\widehat{R}) = \frac{1}{|\mathcal{D}|} \sum_{(u,i)\in\mathcal{D}} \left[\underbrace{R_{u,i}\delta^{(1)}\left(\widehat{R}_{u,i}\right) + (1 - \underline{R}_{u,i})\delta^{(0)}\left(\widehat{R}_{u,i}\right)}_{\mathbf{M}} \right]$$
Binary Relevance Indicator
of u and i

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Prediction for relevance level of u and i

Ideal Loss function of Interest (Pointwise)

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Definition) Ideal Pointwise Loss Function

$$\mathcal{L}_{ideal}^{point}(\hat{R}) = \frac{1}{|\mathcal{D}|} \sum_{(u,i)\in\mathcal{D}} \begin{bmatrix} R_{u,i}\delta^{(1)}\left(\hat{R}_{u,i}\right) + (1 - R_{u,i})\delta^{(0)}\left(\hat{R}_{u,i}\right) \end{bmatrix}$$

$$Arbitrary loss function$$
(e.g., cross-entropy, squared loss)
$$\delta^{(1)}(\hat{R}_{u,i}) = -\log(\hat{R}_{u,i}), \delta^{(0)}(\hat{R}_{u,i}) = -\log(1 - \hat{R}_{u,i})$$

It is **desirable to optimize ideal loss function**

for our objective of relevance maximization

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However, it is often *Expensive* or *Time Consuming* to use relevance information as the label

- **Explicit Rating Feedback** (Time Consuming)
- **Expert Annotation** (Expensive, Time Consuming)
- **Crowdsourcing** (Time Consuming, Noisy)

Implicit Feedback is Cheap and Easy to collect

and used as an alternative for the Relevance Label

Implicit Feedback

$$Y_{u,i}$$
 -

- Natural user behaviour (clicks, views, log-in)
- Easily collected in real-world recommender systems
- Used by many Tech companies

Why not use Implicit Feedback as Relevance Label ???

One possible way to use implicit feedback is *direct imputation*



Neural Collaborative Filtering (He et al.) optimizes the imputed loss function by DNN

Why not use Implicit Feedback as Relevance Label ???

One possible way to use implicit feedback is *direct imputation*



Question: Is this direct imputation valid?

Implicit Feedback ≠ Relevance

example) Top-2 recommendation by most-popular policy

ltem Ranking	Recomme nded?	Relvance (R)	???	Click (Y)
1	Yes!	R=1		Y=1
2	Yes!	R=0		Y=0
99	No	R=1		Y=0
100	No	R=0		Y=0

It seemes Implicit Feedback is <u>**NOt</u>** equal to Relevance Label</u>

(e.g., click)

Exposure model assumes the following

connection between implicit feedback and relevance label

Item is *clicked* = Item is *exposed* & Item is *relevant*

(unobserved)

(unobserved)

Exposure model also assumes the following decomposition



This assumption is equivalent to the Unconfoundedness in causal inference

Implicit Feedback ≠ Relevance

example) Top-2 recommendation by most-popular policy

ltem Ranking	Recomme nded?	Relvance (R)	Exposure (O)	Click (Y)
1	Yes!	R=1	O=1	Y=1
2	Yes!	R=0	O=1	Y=0
99	No	R=1	O=0	Y=0
100	No	R=0	O=0	Y=0

Exposure Model

can clearly explain the situation

Implicit Feedback ≠ **Relevance**

example) Top-2 recommendation by most-popular policy

ltem Ranking	Recomme nded?	Relvance (R)	Exposure (O)	Click (Y)
1	Yes!	Unobserved		Y=1
2	Yes!			Y=0
99	No			Y=0
100	No			Y=0

The problem is how to optimize R using only Y

Exposure Model

characterizes the difficulties

$$Y_{u,i} = O_{u,i} \cdot R_{u,i}$$

Only **positive-side feedback is observed**, and the **negative feedback is always unobserved**

$$Y_{u,i} = 0 \quad \not\Rightarrow \quad R_{u,i} = 0$$

doesn't imply

The lack of implicit feedback Irrelevance between u and i The positive-labels of some items are much more frequently observed (*popularity bias*)

$$P(Y_{u,i} = 1) = P(O_{u,i} = 1) \cdot P(R_{u,i} = 1)$$

Exposure probability is *not uniform among user-item pairs*

- We want to maximize *relevance* in recsys using only available *implicit feedback*
- How to define theoretically justified loss function with implicit feedback is the critical problem
- We aimed to *statistically estimate* the ideal loss func using only implicit feedback in our work

Solutions & Experiments

Our Approach: Unbiased Estimation of Ideal Loss Function

We propose the *first unbiased estimator* combining the *inverse propensity weighting* & *positive-unlabeled learning*



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We propose the *first unbiased estimator* combining the *inverse propensity weighting* & *positive-unlabeled learning*

$$\widehat{\mathcal{L}}_{unbiased}^{point}(\widehat{R}) = \frac{1}{|\mathcal{D}|} \sum_{(u,i)\in\mathcal{D}} \left[\frac{Y_{u,i}}{\theta_{u,i}} \delta_{u,i}^{(1)} + \left(1 - \frac{Y_{u,i}}{\theta_{u,i}} \right) \delta_{u,i}^{(0)} \right]$$

The basic idea is to weight each implicit feedback by

the inverse of the exposure parameter (the propensity score)

Our Approach: Unbiased Estimation of Ideal Loss Function

This estimator is proved to be *theoretically unbiased for the ideal loss function*

$$\mathbb{E}\left[\widehat{\mathcal{L}}_{unbiased}^{point}(\widehat{R})\right] = \mathcal{L}_{ideal}^{point}(\widehat{R})$$

The proposed loss function The ideal loss function

Our main contribution is to develop the first unbiased loss

func for the ideal loss func using only implicit feedback

	<u>Approach</u>	Unbiased?
WMF (Hu et al., ICDM'08)	Positive sample weighting	No
ExpoMF (Liang et al., WWW'16)	EM Algorithm	No
Rel-MF (saito et al., WSDM'20)	Inverse Propensity Weighting	Yes!

Real-World Experiment (with Yahoo! R3 dataset)

We conduct performance comparisons using Yahoo data

Yahoo! R3 dataset

- contains *ground-truth relevance label* (5 star-rating)
- contains train-test data with *different item distributions*

This dataset is convenient for the evaluation of Implicit feedback recommenders with MNAR formulation

Real-World Experiment (with Yahoo! R3 dataset)

The unbiased Rel-MF generally outperforms the others

For all items

	DCG@5	Recall@5	MAP@5
WMF (Hu et al., ICDM'08)	0.363	0.502	0.277
ExpoMF (Liang et al., WWW'16)	0.402	0.530	0.321
Rel-MF (saito et al., WSDM'20)	<u>0.485</u>	<u>0.582</u>	<u>0.407</u>

Real-World Experiment (with Yahoo! R3 dataset)

Ours also outperforms for the rare items

For rare items

	DCG@5	Recall@5	MAP@5
WMF (Hu et al., ICDM'08)	0.329	0.526	0.242
ExpoMF (Liang et al., WWW'16)	0.382	0.557	0.307
Rel-MF (saito et al., WSDM'20)	<u>0.428</u>	<u>0.593</u>	<u>0.345</u>

- Implicit feedback is often used but is biased
 (positive-unlabeled & missing-not-at-random)
- Previous solutions are *biased* for the ideal loss function
- We proposed the first unbiased loss function for unbiasedly learning recsys from biased implicit feedback

Thank you for Listening & Please Come to the Poster !!!

Appendix

We used the simple relative item popularity as the propensity score

$$\widehat{\theta}_{*,i} = \left(\frac{\sum_{u \in \mathcal{U}} Y_{u,i}}{\max_{i \in T} \sum_{u \in \mathcal{U}} Y_{u,i}}\right)^{\eta}$$

A more sophisticated way of estimating propensities is a future work

Weighted Matrix Factorization (WMF) and Exposure Matrix

Factorization (ExpoMF) are the most basic methods

	<u>Approach</u>	Unbiased?
WMF (Hu et al., ICDM'08)	Positive sample weighting	No
ExpoMF (Liang et al., WWW'16)	EM Algorithm	No

Previous Solutions are biased for the ideal loss func

In the paper, the loss function of the previous methods are proved to be *biased*, i.e.,

$$\mathbb{E}\left[\widehat{\mathcal{L}}_{WMF}(\widehat{R})\right] \neq \mathcal{L}_{ideal}^{point}(\widehat{R}) \\
\mathbb{E}\left[\widehat{\mathcal{L}}_{ExpoMF}(\widehat{R})\right]$$

- Propensity score estimation
- Unbiased estimator for the **pairwise** method

(e.g., unbiased version of bayesian personalized ranking)

- Theoretical Analysis on the Learnability
- Possible connection with other types of feedback

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